

 **WARNING :**
CHOKING HAZARD - Small parts
Not for children under 3 years.

CHICKYBOOM™

The Rocking Rolling Roost!

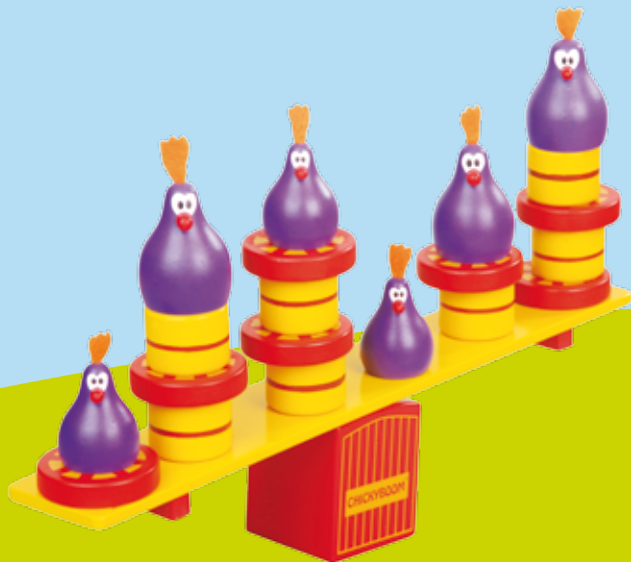
The chickens are hanging out on their colorful perch, but if one decides to move, the perch starts to teeter!

Collect as many chickens, hay bales and wagon wheels before the rocking roost topples.

A game of balance, laughs and fun where the roost goes
CHICKYBOOM!

Contents

6 wooden chickens (3 big, 3 small)
7 wooden hay bales
7 wooden wagon wheels
1 wooden rocking perch (1 platform, 1 base)



Object of the game

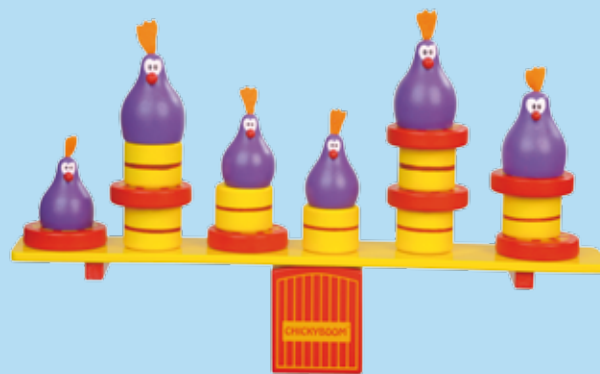
Collect as many chickens, hay bales and wagon wheels as you can without making the perch fall.

Each piece has a different point value.
The player with the most points wins the game.

Setting up

Put the platform on the table.
First, place all the chickens, hay bales and wagon wheels randomly along the platform.
You can stack the pieces any way you want (each game can start with a different set up).

Next, position the platform with all the pieces carefully on the base until it is balanced.



Hint: spreading the pieces evenly across the platform will make the game easier.
Placing high stacks toward the ends will make it more difficult.



Playing the game

Each piece has a different point value:

Big Chicken = 3 points **Small Chicken = 2 points**
Hay Bale = 3 points **Wagon Wheel = 1 point**

The youngest player starts the game.

Going clockwise, players take turns removing one piece of their choice from the perch.
If you start lifting a piece and realize that the perch is about to fall, you can leave the piece and choose another one.

The game ends either:

- when all the pieces have been collected,
- or, when the perch topples.

Players total their points.

The player who made the perch topple will have 5 points deducted from his or her total.

The player with the highest score wins the game.

Game alternative
(for younger players)

No counting required!

The last player to collect a piece from the perch without making it topple wins the game!

2 to 4 Players - Ages 4 and Up
Play Time: 10 Minutes

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